

Lua Reference Manual

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Lua Reference Manual

The official definition of the Lua language is its reference manual, which describes the syntax and the semantics of Lua, the standard libraries, and the C API. For a detailed introduction to the practice of Lua programming,

Lua: reference manuals

This is a short succinct reference manual written in a clear and concise manner. It tells you everything you really need to know and not much more. There are short examples of syntax to help explain the concepts. If you need to simply write programs in LUA, then this is your choice.

Lua 5.1 Reference Manual: Ierusalimschy, Roberto, de ...

Lua manuals are available online and as tarballs for offline reading, e.g., <http://www.lua.org/ftp/refman-5.3.tar.gz> (April 2017). Various tutorials are offered by lua-users.org . An older Lua 5.0 manual is also available as PDF .

Lua reference manual | Freeciv | Fandom

Mostly based on the MediaWiki version of the Lua reference manual around the time the extension became incompatible with MW 1.20. Introduction . This manual documents Lua as it is used in MediaWiki with the Scribunto extension. Some parts are derived from the Lua 5.1 reference manual, which is available under an MIT-style license.

Lua reference manual | Fandom Developers Wiki | Fandom

Lua is a free-form language. It ignores spaces (including new lines) and comments between lexical elements (tokens), except as delimiters between names and keywords. Names (also called identifiers) in Lua can be any string of letters, digits, and underscores, not beginning with a digit and not being a reserved word.

Lua 5.3 Reference Manual - The Language

The Lua 5.2 Reference Manual in it's entirety can be found online at <http://www.lua.org/manual/5.2/>. 1 - Introduction Lua is an extension programming language designed to support general procedural programming with data description facilities.

Lua 5.2 Reference Manual - ControlByWeb

This manual documents Luas it is used in MediaWiki with the Scribuntoextension. Some parts are derived from the Lua 5.1 reference manual, which is available under the MIT license. This page documents the latest version of the Scribunto extension. Some features may not be deployed yet.

Extension:Scribunto/Lua reference manual - MediaWiki

Network support for the Lua language home · download · installation · introduction · reference. Reference DNS (in socket) toip, tohostname, gethostname. FTP get, put. HTTP request. LTN12

LuaSocket: Index to reference manual

Lua 5.2 Reference Manual Paperback - November 4, 2015 by Roberto Ierusalimschy (Author), Luiz Henrique de Figueiredo (Author), Waldemar Celes (Author) & 0 more 3.7 out of 5 stars 6 ratings

Lua 5.2 Reference Manual: Ierusalimschy, Roberto, de ...

This API Reference Manual documents all of the classes, data types, enumerations, functions, events, callbacks, and properties that developers may use in crafting their Roblox creations.

Roblox API Reference Manual

The reference manual is the official definition of the Lua language. For a complete introduction to Our Stores Are OpenBook AnnexMembershipEducatorsGift CardsStores & EventsHelp AllBooksebooksNBOOKTextbooksNewsstandTeensKidsToysGames & CollectiblesGift, Home & OfficeMovies & TVMusicBook Annex

Lua 5.3 Reference Manual by Lua.org, Paperback | Barnes ...

Lua-Users Tutorials; Lua 5.1 Reference Manual: Hello World: This is the full source for 'hello world' in LOVE. Running this code will cause an 800 by 600 window to appear, and display white text on a black background. function love, draw love, graphics. print ('Hello World!', 400, 300) end.

LOVE

Contents Contents 8.1.2 next_nav_reference = XPLMGetNextNavAid(inNavAidRef),57 8.1.3 first_nav_reference = XPLMFindFirstNavAidOfType(inType), . . .57

FlyWithLua Quick Reference Manual - GitHub Pages

LuaRadio scripts can be run with the luaradio runner, or directly with luajit, if the radio package is installed in your Lua path. luaradio runner. The luaradio runner is a simple wrapper script for running LuaRadio scripts. It can also print version information, dump relevant platform information, and adjust the runtime debug verbosity of scripts.